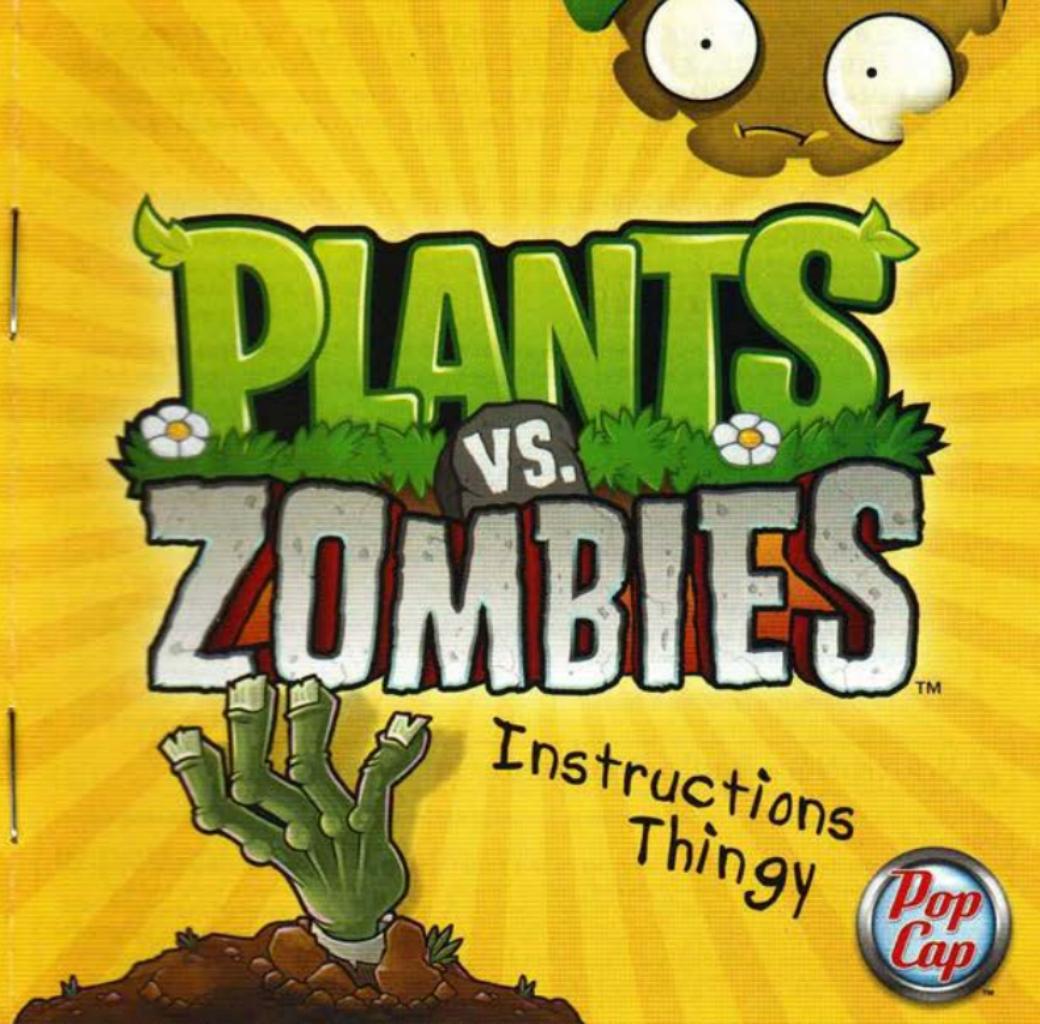




EmuMovies



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

**Convulsions
Altered vision**

**Eye or muscle twitching
Involuntary movements**

**Loss of awareness
Disorientation**

- To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠ WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

REV-E

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THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.



THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES DOWNLOADED FROM ONE GAME CARD.

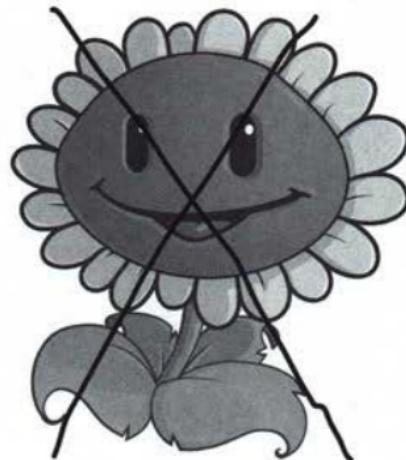


THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.

During wireless game play, if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo DS and start the game again.

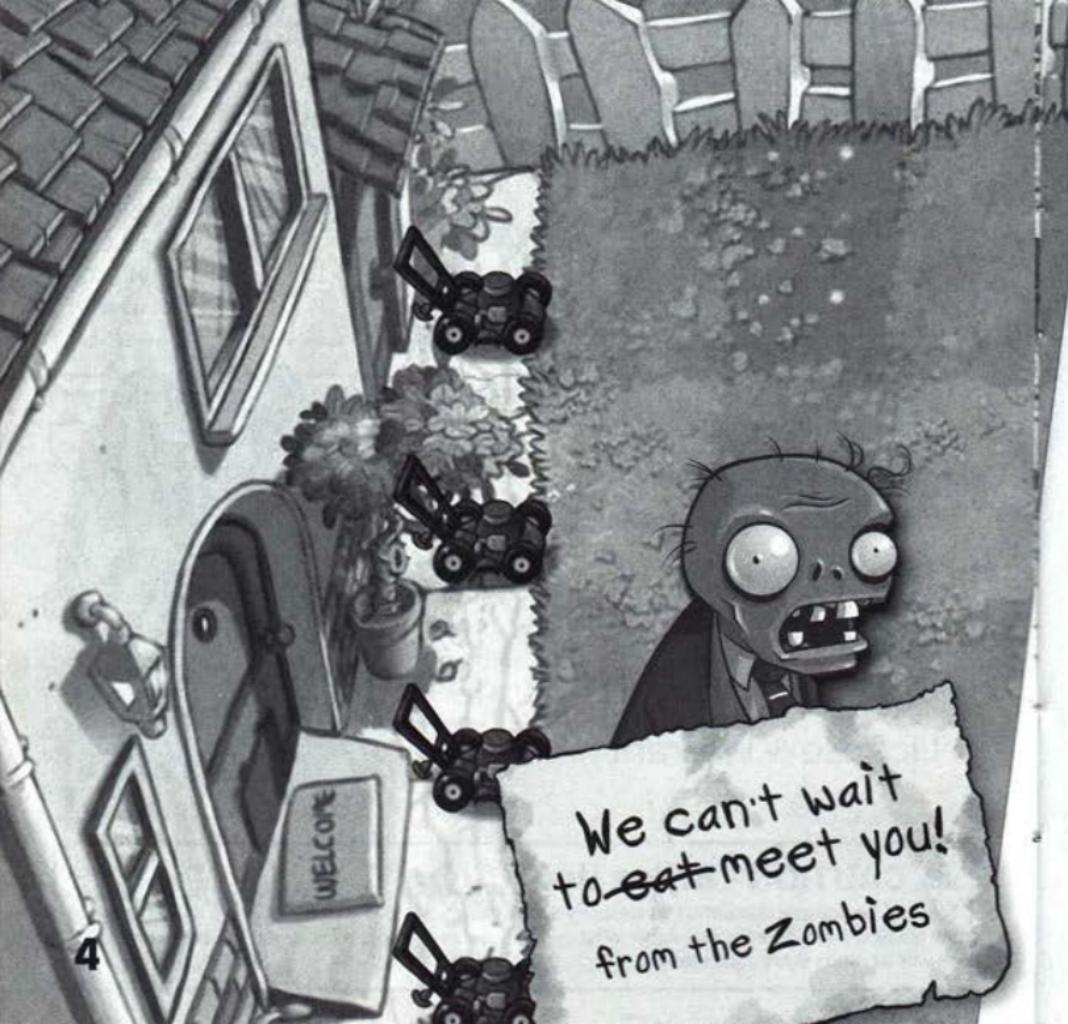
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⚠ CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.



* WORKING STIFF REALTY *

Hello New Homeowner!

Welcome to your own private sanctuary. We hope you'll enjoy your wonderful new home.

As you know, owning a home is more than fun and games. But don't worry — we've got you covered. This little guide will help you deal with any issue that may arise. Of course, Working Stiff Realty assumes no liability for mishaps in your home, such as burst pipes, insect infestation, or any zombies who want to eat your brains.

Remember that negligence in properly maintaining your property (including prompt removal of non-living materials) is grounds for stiff penalties by the Neighborhood Association. Enjoy — and welcome to the neighborhood!

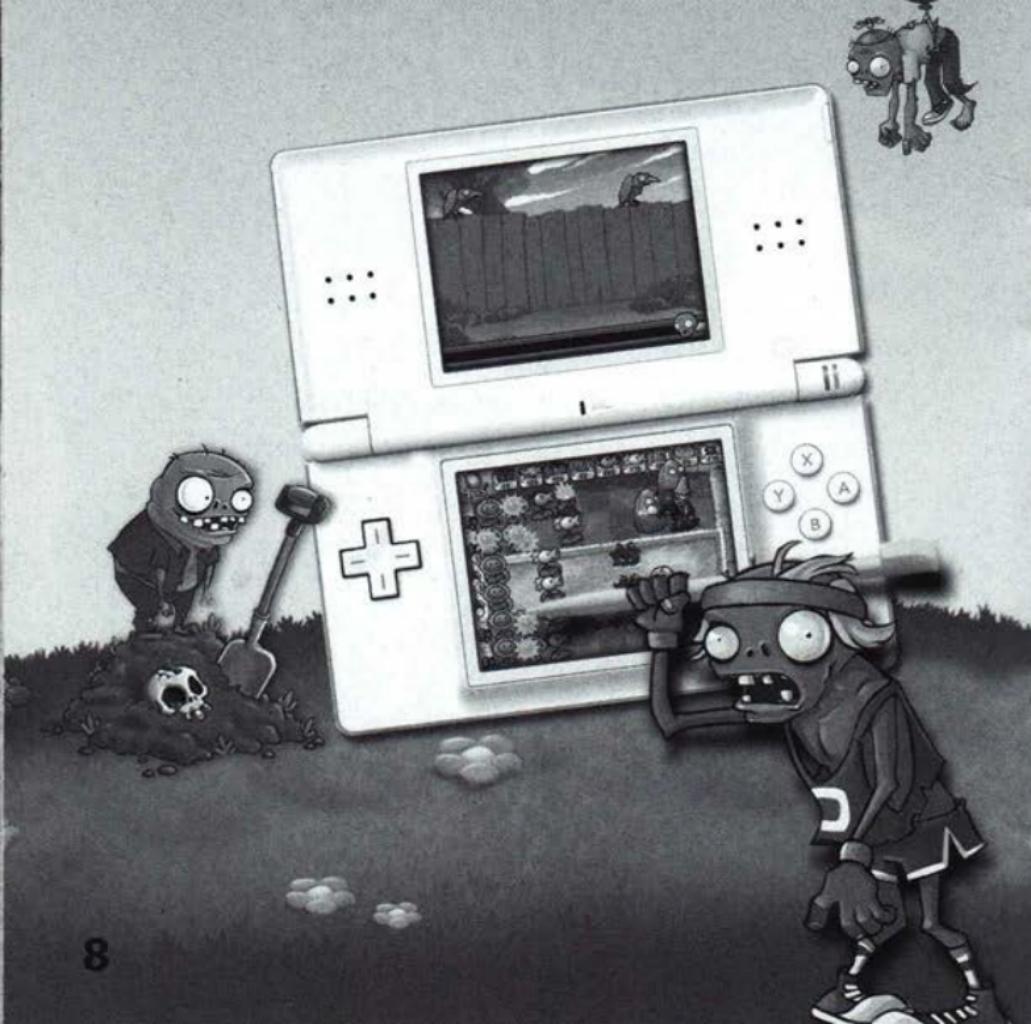
Tour Your Property

Take advantage of this quick at-a-glance tour of your new property. From the Main Menu, you can visit **Adventure** mode and the **Almanac**. Also, feel free to stop by the **Achievements** area to see how you've been rewarded for all your hard work!

Open the **More** screen to enjoy an array of value-added features we've designed for your home. Here you'll find Mini-Games, Vs. mode, Survival, Puzzle, the Shop, and the Zen Garden.

Don't buy
ugly plants.





Navigating Your Nintendo DS

Your Nintendo DS stylus is the only neighborhood-approved method of interacting with your property. To select a play area from the menu, just tap the desired button.

When working around your home (like removing unsightly materials that could impact property values), use the stylus on the Touch Screen. Want to add attractive new plants? Simply drag a seed packet into place. Then use your stylus to collect more sun.

Play Areas

There are several areas on your property where prompt maintenance is expected. Visit these play areas – and always remember to be a good neighbor!

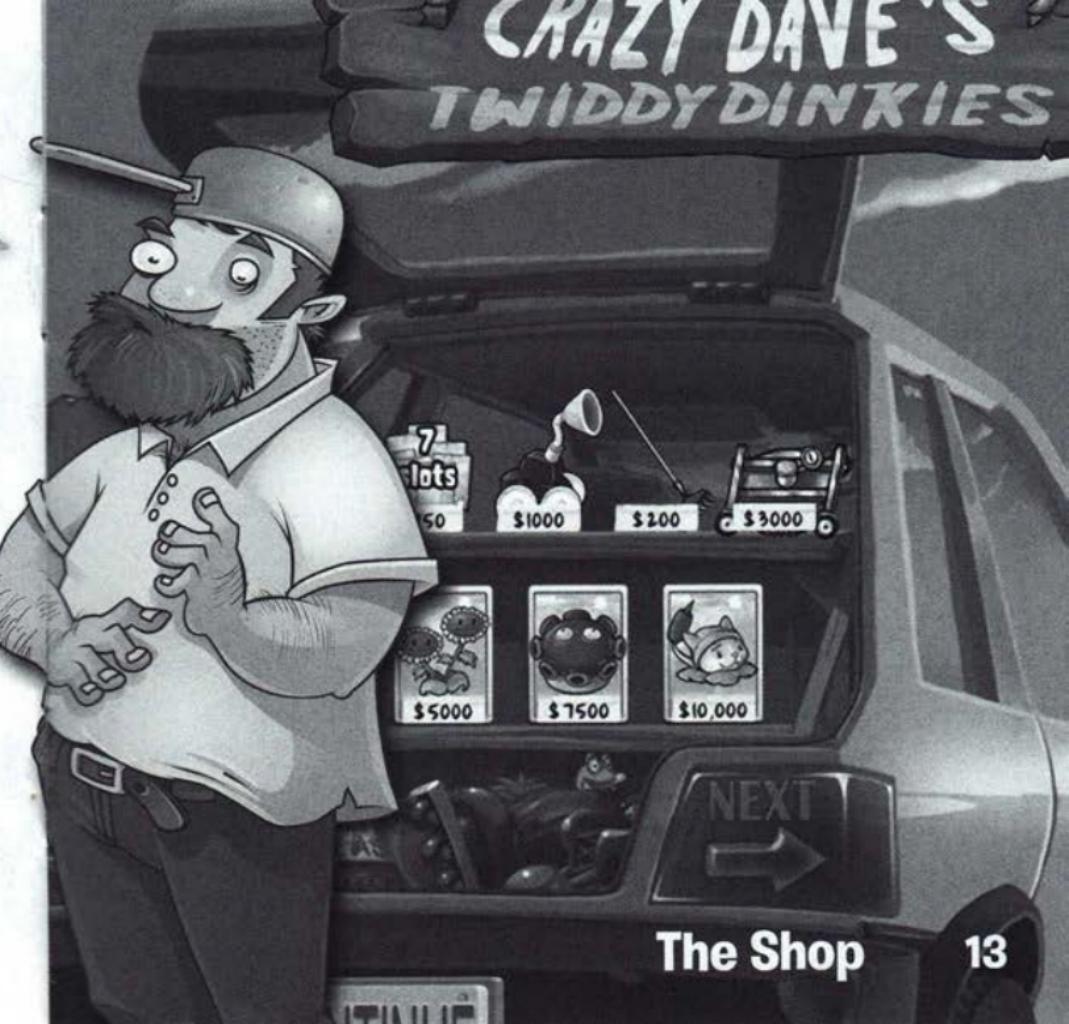
- ~~plant~~
Adventure: Take out zombies before they invade your home. It's important to protect property values!
- Survival:** See the fun-dead advance in a relentless horde. How long can you hold out?

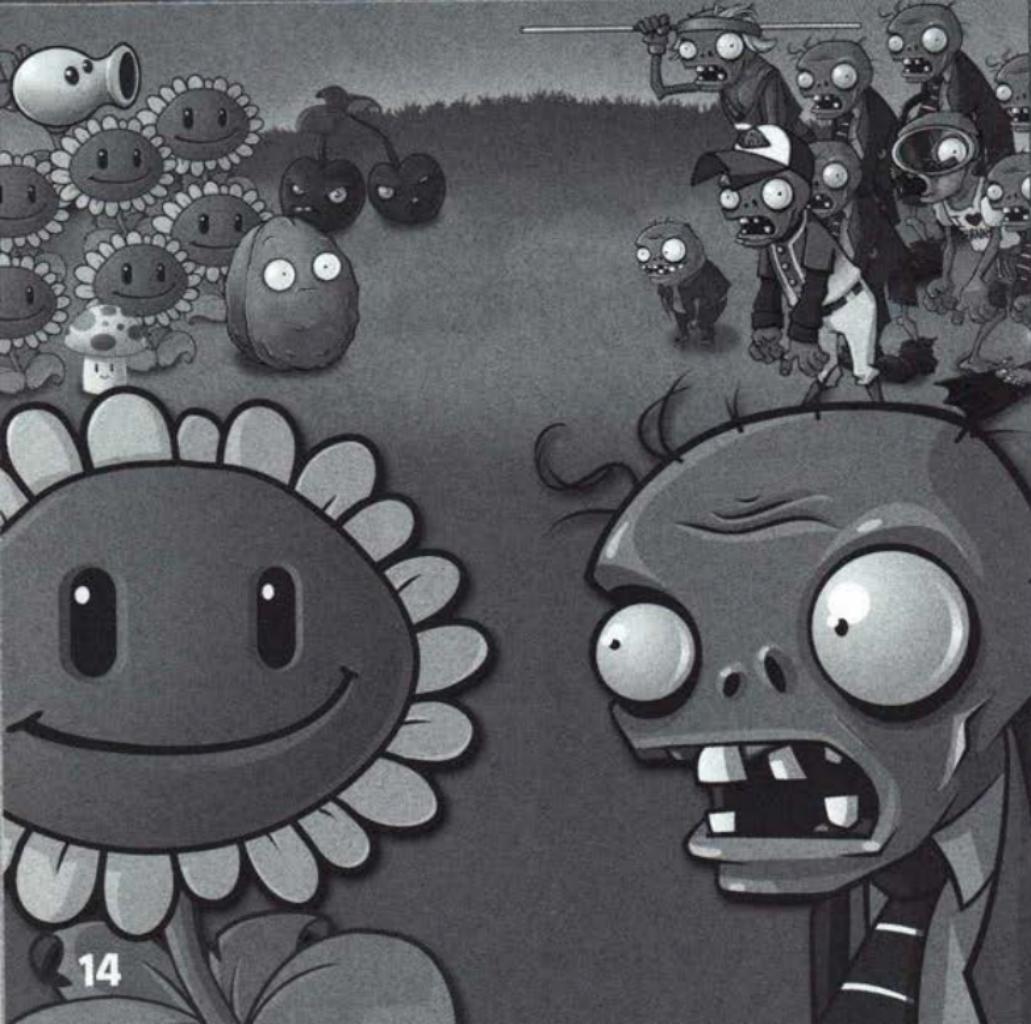


- Puzzle:** Just because you have a fun-dead problem is no reason to be brain-dead! Grow your brain *mmmm* with these deadly difficult puzzles.
- Mini-Games:** The fun-dead come in all varieties! Play different mini-games to take them on!
- Zen Garden:** Tend your plants, keep your snail happy, and earn more money to reinvest in your home!

Hey there!

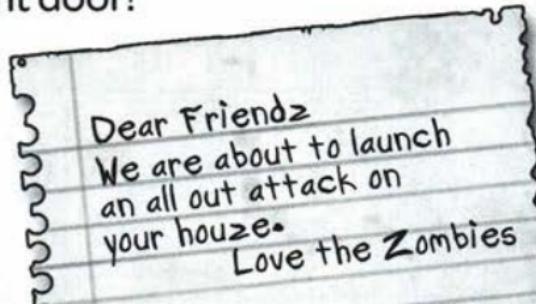
Welcome to the neighborhood! The name's Crazy Dave, but you can just call me Crazy Dave! I can sell you everything you need to keep zombies off your lawn and make your property squeaky-clean! Stop by as you earn more money. You can pick up new seed packet slots, upgrade plants, buy garden tools and so much more. I'll sell them to you at rock-bottom prices! Why? Because I'm CRAAAZY!

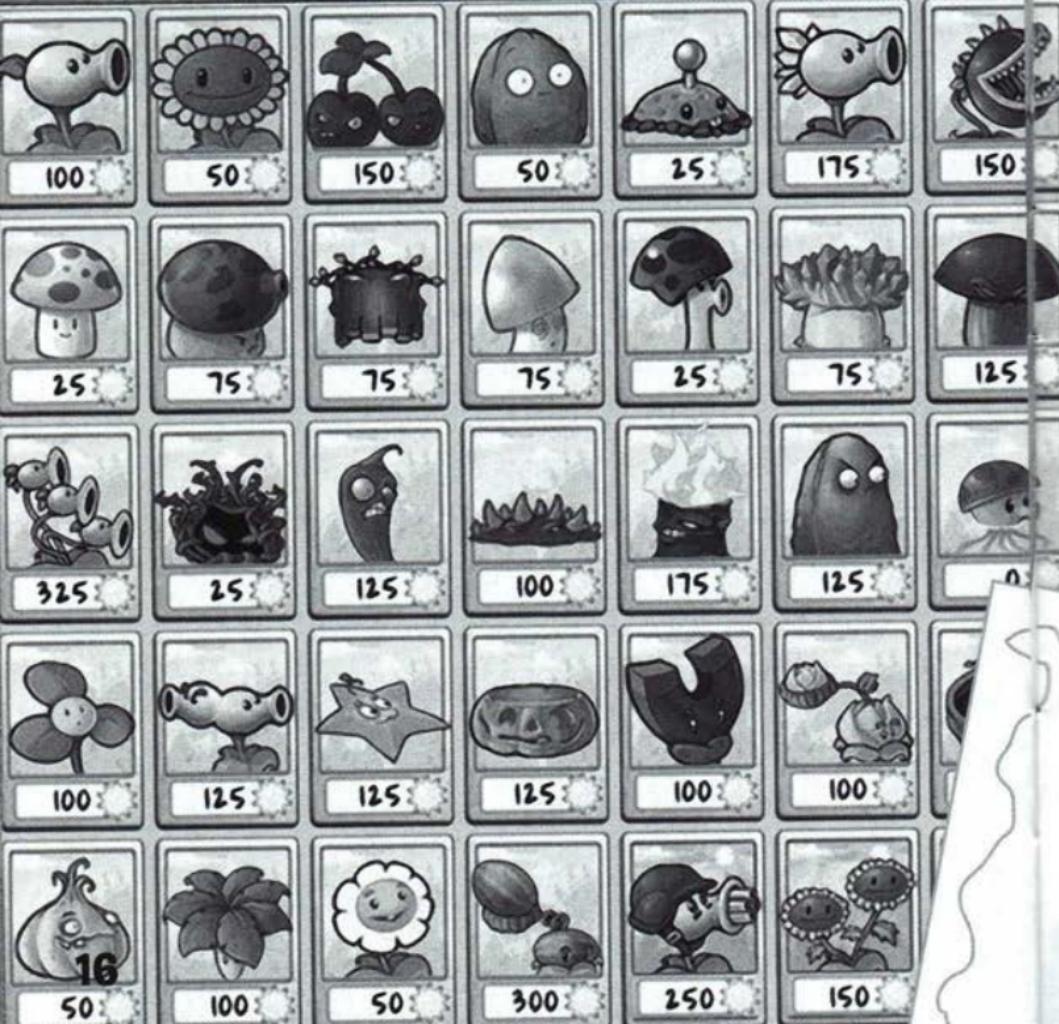




Compete with Friends

You can compete with friends who own a Nintendo DS using Single- or Multi-Card play. But first you'll need to earn a secret present (in level 2). Choose Versus (Vs.) from the Main menu and select your friend's name. Then defend your home against your pal's zombie hordes — or turn the tables and send wave after wave of ravenous zombies directly to his, or her, front door!





The Almanac

Get acquainted with the array of native plants and zombies that populate your neighborhood. You'll discover lots of interesting details about them in the Almanac. Check it out regularly for valuable tips and stories!



Ugly Plant Pruning

No job too small. Call anytime!
The Zombies
1-800-BRAINSS

People with big brains... mmm!

Applause!

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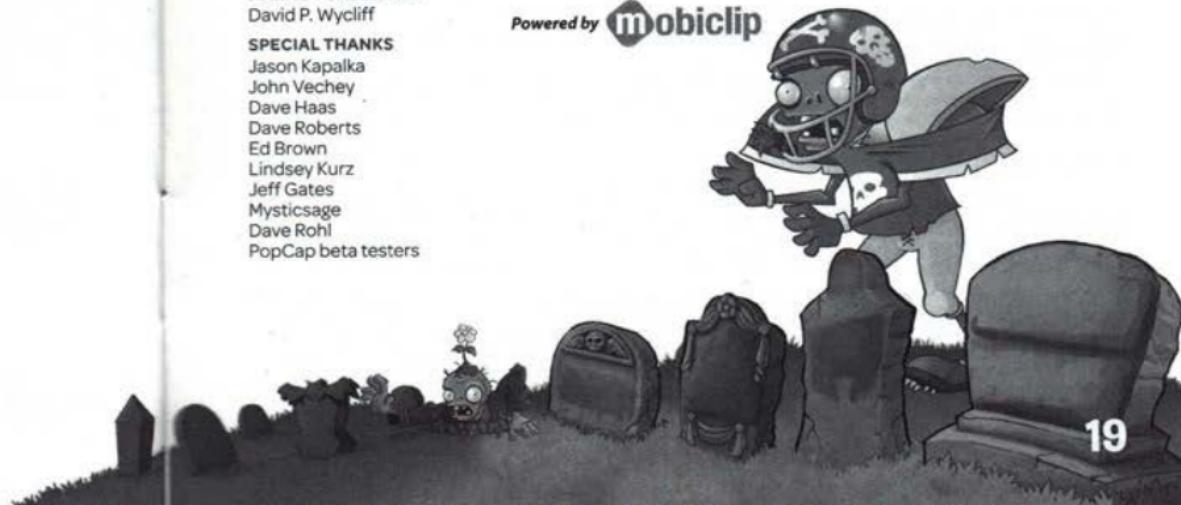
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